

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitivels		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed	
fName	
fTitle	
fgIsA	
@~TNamed	
TNamed	
TNamed	
TNamed	
TNamed	
operator=	
Clear	
Clone	
Compare	
Copy	
FillBuffer	
GetName	
GetTitle	
Hash	
IsSortable	
SetName	
SetNameTitle	
SetTitle	
Is	
Print	
Sizeof	
Class	
Class_Name	
IsA	
ShowMembers	

TShape	
fNumber	
fVisibility	
fMaterial	
fgIsA	
@~TShape	
FillBuffer3D	
GetBasicColor	
ShapeDistancetoPrimitive	
TShape	
TShape	
GetBuffer3D	
GetMaterial	
GetNumber	
GetVisibility	
Paint	
SetName	
SetPoints	
SetVisibility	
TransformPoints	
Class	
Class_Name	
IsA	
ShowMembers	
Streamer	
StreamerNVirtual	

TXTRU	
fNxy	kConcaveCCW
fNxyAlloc	kConcaveCW
fNz	kUncheckedZ
fNzAlloc	kMalformedZ
fXvtx	kConvexIncZ
fYvtx	kConvexDecZ
fZ	kConcaveIncZ
fScale	kConcaveDecZ
fX0	fPolygonShape
fY0	fZOrdering
kUncheckedXY	fSplitConcave
kMalformedXY	fgIsA
kConvexCCW	
kConvexCW	
@~TXTRU	GetZ
TXTRU	GetScale
TXTRU	GetX0
TXTRU	GetY0
operator=	Print
Copy	Sizeof3D
DefineSection	SplitConcavePolyg
DefineVertex	TruncateNxy
DistancetoPrimitiveTruncateNz	
GetBuffer3D	CheckOrdering
GetNxy	SetPoints
GetNz	DumpPoints
GetOutlinePointX	DumpSegments
GetOutlinePointY	DumpPolygons
GetSectionX0	Class
GetSectionY0	Class_Name
GetSectionScale	IsA
GetSectionZ	ShowMembers
GetXvtx	
GetYvtx	

TAttLine	
fLineColor	
fLineStyle	
fLineWidth	
fgIsA	
@~TAttLine	
TAttLine	
TAttLine	
Copy	
DistancetoLine	
GetLineColor	
GetLineStyle	
GetLineWidth	
Modify	
ResetAttLine	
SaveLineAttributes	
SetLineAttributes	
SetLineColor	
SetLineStyle	
SetLineWidth	
Class	
Class_Name	
IsA	
ShowMembers	
Streamer	
StreamerNVirtual	

TAttFill	
fFillColor	
fFillStyle	
fgIsA	
@~TAttFill	
TAttFill	