

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitives		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TVirtualMC		
fApplication	fDecayer	
fgMC	fRandom	
fStack	fgIsA	
@~TVirtualMC	NofVolDaughters	TrackTime
GetMC	VolDaughterName	Edep
IsRootGeometrySupport	VolDaughterCopyNo	TrackPid
Gfmate	SetCut	TrackCharge
Gfmate	SetProcess	TrackMass
Gckmat	DefineParticle	Etot
Material	Definelon	IsNewTrack
Material	Xsec	IsTrackInside
Mixture	IdFromPDG	IsTrackEntering
Mixture	PDGFromId	IsTrackExiting
Medium	ParticleName	IsTrackOut
Medium	ParticleMass	IsTrackDisappeared
Matrix	ParticleCharge	IsTrackStop
Gstpar	ParticleLifeTime	IsTrackAlive
Gsvolu	ParticleMCType	NSecondaries
Gsvolu	StopTrack	GetSecondary
Gsdvn	StopEvent	ProdProcess
Gsdvn2	StopRun	StepProcesses
Gsdvt	SetMaxStep	SecondariesAreOrdered
Gsdvt2	SetMaxNStep	Gdopt
Gsord	SetUserDecay	SetClipBox
Gspos	ForceDecayTime	DefaultRange
Gsposp	CurrentVolID	Gdhead
Gsposp	CurrentVolOffID	Gdman
Gsbool	CurrentVolName	Init
SetCerenkov	CurrentVolOffName	BuildPhysics
SetCerenkov	CurrentVolPath	ProcessEvent
DefineOpSurface	CurrentMaterial	ProcessRun
SetBorderSurface	CurrentEvent	InitLego
SetSkinSurface	Gmtod	SetStack
SetMaterialProperty	Gmtod	SetExternalDecayer
SetMaterialProperty	Gdtom	SetRandom
SetMaterialProperty	Gdtom	GetStack
DrawOneSpec	MaxStep	GetDecayer
Gsatt	GetMaxNStep	GetRandom
Gdraw	GetMedium	operator=
WriteEuclid	TrackPosition	Class
SetRootGeometry	TrackPosition	Class_Name
VolId	TrackMomentum	IsA
VolName	TrackMomentum	ShowMembers
NofVolumes	TrackStep	
VolId2Mate	TrackLength	