

TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TVirtualGeoTrack

fPDG	fTracks
fId	fgIsA
fParent	
fParticle	
@~TVirtualGeoTrack	GetPoint
AddDaughter	HasPoints
AddDaughter	IsInTimeRange
AddPoint	Paint
GetId	PaintCollect
GetDaughterId	PaintCollectTrack
GetDaughter	PaintTrack
GetMother	ResetTrack
GetMotherParticle	SetName
GetName	SetParticle
GetNdaughters	SetParent
GetNpoints	SetId
GetParentId	SetPDG
GetParticle	Class
GetPDG	Class_Name
GetLastPoint	IsA
GetFirstPoint	ShowMembers
GetLastPoint	Streamer
GetPoint	

TGeoAtt

kBitMask	kActThis
kVisOverride	kActDaughters
kVisNone	kUseBoundingBox
kVisThis	kUseVoxels
kVisDaughters	kUseGsord
kVisOneLevel	kSavePrimitiveAtt
kVisStreamed	kSaveNodesAtt
kVisTouched	fGeoAtt
kVisOnScreen	fgIsA
kActOverride	
kActNone	
@~TGeoAtt	IsActive
TGeoAtt	IsActiveDaughters
TGeoAtt	IsVisible
SetAttBit	IsVisDaughters
SetAttBit	IsVisStreamed
ResetAttBit	IsVisTouched
TestAttBit	Class
SetVisibility	Class_Name
SetVisDaughters	IsA
SetVisStreamed	ShowMembers
SetVisTouched	Streamer
SetActivity	StreamerNVirtual
SetActiveDaughters	
SetOptimization	

TAttLine

fLineColor	fgIsA
fLineStyle	
fLineWidth	
@~TAttLine	SetLineAttributes
TAttLine	SetLineColor
TAttLine	SetLineStyle
Copy	SetLineWidth
DistancetoLine	Class
GetLineColor	Class_Name
GetLineStyle	IsA
GetLineWidth	ShowMembers