

TVirtualViewer3D

fgIsA

@~TVirtualViewer3D

PreferLocalFrame
BeginScene
BuildingScene
EndScene
AddObject
AddObject
OpenComposite
CloseComposite
AddCompositeOp
Viewer3D

Class
Class_Name
IsA
ShowMembers
Streamer

TViewerOpenGL

fMainFrame	fMenuBarItemLayout	fInternalRebuild
fV1	fMenuBarHelpLayout	fAcceptedAllPhysicals
fV2	fContextMenu	fInternalPIDs
fShutter	fCanvasWindow	fNextInternalPID
fShutItem1	fCanvasContainer	fLightMask
fShutItem2	fColorEditor	fPad
fShutItem3	fGeomEditor	fComposite
fShutItem4	fSceneEditor	fCSLevel
fL1	fLightEditor	fCSTokens
fL2	kNone	fAcceptedPhysicals
fL3	kRotate	fRejectedPhysicals
fL4	kTruck	fgInItX
fCanvasLayout	kDolly	fgInItY
fMenuBar	kDrag	fgInItW
fFileMenu	fAction	fgInItH
fViewMenu	fStartPos	fgIsA
fHelpMenu	fLastPos	
fMenuBarLayout	fActiveButtonID	

@~TViewerOpenGL	HandleContainerDoubleClick	CreateNewPhysical
BuildComposite	HandleContainerConfigure	DoSelect
TViewerOpenGL	HandleContainerKey	DoRedraw
PreferLocalFrame	HandleContainerMotion	Show
BeginScene	HandleContainerExpose	CloseWindow
BuildingScene	ModifyScene	ProcessMessage
EndScene	CreateViewer	PrintObjects
AddObject	InitGL	TViewerOpenGL
AddObject	Invalidate	operator=
OpenComposite	MakeCurrent	Class
CloseComposite	SwapBuffers	Class_Name
AddCompositeOp	RebuildScene	IsA
HandleContainerEvent	ValidateObjectBuffer	ShowMembers
HandleContainerButton	CreateNewLogical	

TGMainFrame

kDontCallClose	fWMMFuncs	fWMMMaxWidth
fBindList	fWMMInput	fWMMMaxHeight
fWindowName	fWMX	fWMMWidthInc
fIconName	fWMY	fWMMHeightInc
fIconPixmap	fWMMWidth	fWMMInitState
fClassName	fWMMHeight	fgIsA
fResourceName	fWMMMinWidth	
fWMMValue	fWMMMinHeight	

@~TGMainFrame	SetClassHints	GetMWMHints
GetMWMValueString	SetMWMHints	GetWMMPosition
GetMWMFuncString	SetWMMPosition	GetWMMSize
GetMWMInpString	SetWMMSize	GetWMMSizeHints
TGMainFrame	SetWMMSizeHints	GetWMMState
HandleKey	SetWMMState	SavePrimitive
HandleClientMessage	BindKey	SaveSource
SendCloseMessage	RemoveBind	Class
CloseWindow	GetBindList	Class_Name
DontCallClose	GetWindowName	IsA
SetWindowName	GetIconName	ShowMembers
SetIconName	GetIconPixmap	Streamer
SetIconPixmap	GetClassHints	

TGLViewer

kPerspective	fOrthoXOZCamera	fUseClipPlane
kXOY	fCurrentCamera	fDrawAxes