TObject

fUniqueID	**kIsReferenced**	**kZombie**
fBits	**kHasUUID**	**kBitMask**
fgDtorOnly	**kCannotPick**	**kSingleKey**
fgObjectStat	**kNoContextMenu**	**kOverwrite**
kCanDelete	**kInvalidObject**	**kWriteDelete**
kMustCleanup	**kIsOnHeap**	**fgIsA**
kObjInCanvas	**kNotDeleted**	

@~TObject	**GetOption**	**operator new**
MakeZombie	**GetObjectInfo**	**operator new@[@]**
DoError	**GetTitle**	**operator delete**
TObject	**HandleTimer**	**operator delete@[@]**
TObject	**Hash**	**operator delete**
operator=	**InheritsFrom**	**operator delete@[@]**
AppendPad	**InheritsFrom**	**SetBit**
Browse	**Inspect**	**SetBit**
ClassName	**IsFolder**	**ResetBit**
Clear	**IsEqual**	**TestBit**
Clone	**IsSortable**	**TestBits**
Compare	**IsOnHeap**	**InvertBit**
Copy	**IsZombie**	**Info**
Delete	**Notify**	**Warning**
DistancetoPrimitiveIs	**Paint**	**Error**
Draw	**Pop**	**SysError**
DrawClass	**Print**	**Fatal**
DrawClone	**Read**	**AbstractMethod**
Dump	**RecursiveRemove**	**MayNotUse**
Execute	**SavePrimitive**	**GetDtorOnly**
Execute	**SetDrawOption**	**SetDtorOnly**
ExecuteEvent	**SetUniqueID**	**GetObjectStat**
FindObject	**UseCurrentStyle**	**SetObjectStat**
FindObject	**Write**	**Class**
GetDrawOption	**Write**	**Class_Name**
GetUniqueID	**operator new**	**IsA**
GetName	**operator new@[@]**	**ShowMembers**
GetIconName		

TVirtualTreePlayer

fgPlayer	**fgIsA**
fgCurrent	

@~TVirtualTreePlayer	**MakeCode**
BuildIndex	**MakeProxy**
CopyTree	**Principal**
DrawScript	**Process**
DrawSelect	**Process**
Fit	**Scan**
GetDimension	**Query**
GetHistogram	**SetEstimate**
GetNfill	**SetTree**
GetSelectedRows	**StartViewer**
GetSelect	**UnbinnedFit**
GetVar1	**UpdateFormulaLeaves**
GetVar2	**GetCurrentPlayer**
GetVar3	**TreePlayer**
GetVar4	**SetPlayer**
GetV1	**Class**
GetV2	**Class_Name**
GetV3	**IsA**
GetV4	**ShowMembers**
GetW	**Streamer**
MakeClass	

TTreePlayer

fTree	**fSelectorFromFile**
fScanRedirect	**fSelectorClass**
fScanFileName	**fInput**
fDimension	**fFormulaList**
fSelectedRows	**fgIsA**
fHistogram	
fSelector	

@~TTreePlayer	**GetV4**
GetNameByIndex	**GetW**
TakeAction	**MakeClass**
TakeEstimate	**MakeCode**
DeleteSelectorFromFile	**MakeProxy**
TTreePlayer	**Principal**
BuildIndex	**Process**
CopyTree	**Process**
DrawScript	**RecursiveRemove**
DrawSelect	**Scan**
Fit	**ScanRedirected**
GetDimension	**Query**
GetHistogram	**SetEstimate**
GetEntriesToProcess	**SetScanRedirect**
GetNfill	**SetScanFileName**
GetScanFileName	**SetTree**
GetSelect	**StartViewer**
GetSelectedRows	**UnbinnedFit**
GetSelector	**UpdateFormulaLeaves**
GetVar1	**Class**
GetVar2	**Class_Name**
GetVar3	**IsA**
GetVar4	**ShowMembers**
GetV1	**Streamer**
GetV2	
GetV3	