

**TTime**

**fMilliSec**  
**fglsA**

**@~TTime**  
**TTime**  
**TTime**  
**TTime**  
**operator=**  
**operator+=**  
**operator-=**  
**operator\*=  
operator/=**  
**operator long**  
**operator unsigned long**  
**AsString**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**