TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	SetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed

fName
fTitle
fgIsA

@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TDataSet

kContinue	fParent
kPrune	fList
kStop	kMark
kUp	kArray
kStruct	kSet
kAll	kReset
kRefs	fgIsA
kMarked	
fgMainSet	

@~TDataSet	instance
operator=	Path
SetMother	Pass
TDataSet	Pass
AddMain	PrintContents
SortIt	Purge
SortIt	Remove
GetRealParent	RemoveAt
MakeCollection	SetMother
TDataSet	SetObject
TDataSet	SetParent
TDataSet	SetWrite
Add	Shunt
AddAt	Sort
AddAtAndExpand	IsEmpty
AddFirst	IsFolder
AddLast	IsMarked
At	IsThisDir
Browse	Last
Clone	Is
Delete	Is
Find	Mark
FindByName	UnMark
FindByPath	MarkAll
FindByTitle	UnMarkAll
FindObject	InvertAllMarks
FindObject	Mark
First	Next
GetObjArray	Prev
GetCollection	Update
GetList	Update
GetListSize	Write
GetMainSet	Write
GetMother	Class
GetObject	Class_Name
GetParent	IsA
HasData	ShowMembers
Instance	

TTable

fSize	kShort	kBool
fN	kDouble	kEndColumnType
fTable	kUInt	kIsNotOwn
fMaxIndex	kULong	fgTypeName[13]
kNAN	kUShort	fgIsA
kFloat	kUChar	
kInt	kChar	
kLong	kPtr	

@~TTable	CopySet	Set
BoundsOk	CopyRows	Set
OutOfBoundsError	DeleteRows	SetNRows
CopyStruct	Draw	Reset
Create	Draw	ResetMap
Clear	Draw	Update
Delete	GetArray	Update
EntryLoop	GetRowClass	operator@[@]
SetfN	GetSize	operator@[@]
SetTablePointer	GetNRows	GetColumnIndex
SetUsedRows	GetRowSize	GetColumnName
SetType	GetTableSize	GetIndexArray
StreamerHeader	GetTableDescriptors	GetNumberOfColumns
StreamerTable	GetRowDescriptors	GetOffset
GetDescriptorPointer	GetType	GetOffset
SetDescriptorPointer	Fill	GetColumnSize
ReAlloc	HasData	GetColumnSize
TableDictionary	InsertRows	GetTypeSize
TTable	IsFolder	GetTypeSize
TTable	NaN	GetDimensions
TTable	New	GetDimensions
TTable	MakeExpression	GetColumnType
TTable	Print	GetColumnType
operator=	Print	GetColumnComment
Adopt	Print	GetTypeName
AddAt	PrintContents	GetTypeId
AddAt	PrintHeader	TableDictionary
AddAt	Project	Class
AppendRows	Purge	Class_Name
AsString	ReAllocate	IsA
At	ReAllocate	ShowMembers
Browse	SavePrimitive	