TNamed

fName
fTitle
fgIsA

@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TShape

fNumber
fVisibility
fMaterial
fgIsA

@~TShape
FillBuffer3D
GetBasicColor
ShapeDistancetoPrimitiv
TShape
TShape
GetBuffer3D
GetMaterial
GetNumber
GetVisibility
Paint
SetName
SetPoints
SetVisibility
TransformPoints
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TBRIK

fDx
fDy
fDz
fgIsA

@~TBRIK
SetPoints
TBRIK
TBRIK
DistancetoPrimitive
GetBuffer3D
GetDx
GetDy
GetDz
Sizeof3D
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TTRD1

fDx2
fgIsA

@~TTRD1
SetPoints
TTRD1
TTRD1
GetDx2
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TAttLine

fLineColor
fLineStyle
fLineWidth
fgIsA

@~TAttLine
TAttLine
TAttLine
Copy
DistancetoLine
GetLineColor
GetLineStyle
GetLineWidth
Modify
ResetAttLine
SaveLineAttributes
SetLineAttributes
SetLineColor
SetLineStyle
SetLineWidth
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TAttFill

fFillColor
fFillStyle
fgIsA

@~TAttFill
TAttFill