

fBits	fPixmapID	fWrapper
kBitMask	fPaint	fSaveFormat
kEXITSIZEMOVE	fSizeChanged	fglsA
kENTERSIZEMOVE	fDoubleBufferOn	
kFORCESIZE	fEmbedded	
fCanvas	fSizeHint	
@~TQtWidget	leaveEvent	GetEventX
operator=	mouseDoubleClickEvent	GetEventY
operator=	mouseMoveEvent	GetSelected
TQtWidget	mousePressEvent	GetSelectedX
TQtWidget	mouseReleaseEvent	GetSelectedY
SetCanvas	keyPressEvent	GetSelectedPad
GetCanvas	keyReleaseEvent	EnableSignalEvents
GetBuffer	showEvent	DisableSignalEvents
GetBuffer	paintEvent	IsSignalEventEnabled
adjustSize	resizeEvent	cd
resize	SetSizeHint	cd
erase	sizeHint	Disconnect
IsDoubleBuffered	minimumSizeHint	Refresh
SetDoubleBuffer	sizePolicy	Save
SetSaveFormat	exitSizeEvent	Save
SetRootID	stretchWidget	Save
GetRootID	SetBit	Save
EmitCanvasPainted	SetBit	CanvasPainted
Canvas	ResetBit	Saved
paintFlag	TestBit	polish
AdjustBufferSize	TestBits	RootEventProcessed
paintingActive	InvertBit	Class
enterEvent	EmitSignal	Class_Name
customEvent	EmitTestedSignal	IsA
focusInEvent	InitRint	ShowMembers
focusOutEvent	GetEvent	