

TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TQpLinSolverBase

fNomegalnv
 fRhs
 fNx
 fMy
 fMz
 fDd
 fDq
 fXupIndex
 fCupIndex
 fXloIndex
 fCloIndex
 fNxup
 fNxlo
 fMcup
 fMclo
 fFactory
 fgIsA

@~TQpLinSolverBase
 Factor
 Solve
 JoinRHS
 SeparateVars
 SolveXYZS
 SolveCompressed
 PutXDiagonal
 PutZDiagonal
 ComputeDiagonals
 operator=
 Class
 Class_Name
 IsA
 ShowMembers

TQpLinSolverSparse

fKkt
 fSolveSparse
 fgIsA

@~TQpLinSolverSparse
 TQpLinSolverSparse
 TQpLinSolverSparse
 TQpLinSolverSparse
 Factor
 SolveCompressed
 SolveCompressed
 PutXDiagonal
 PutZDiagonal
 operator=
 Class
 Class_Name
 IsA
 ShowMembers