TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TQpDataBase

fNx	fXloIndex
fMy	fCupBound
fMz	fCupIndex
fG	fCloBound
fBa	fCloIndex
fXupBound	fgIsA
fXupIndex	
fXloBound	

@~TQpDataBase	GetXlowerBound
RandomlyChooseBoundedVariables	GetiXlowerBound
PutQIntoAt	GetSupperBound
PutAIntoAt	GetiSupperBound
PutCIntoAt	GetSlowerBound
Qmult	GetiSlowerBound
Amult	DataNorm
Cmult	DataRandom
ATransmult	ObjectiveValue
CTransmult	operator=
GetDiagonalOfQ	Class
GetG	Class_Name
GetBa	IsA
GetXupperBound	ShowMembers
GetiXupperBound	

TQpDataDens

fQ
fA
fC
fgIsA

@~TQpDataDens
TQpDataDens
TQpDataDens
TQpDataDens
TQpDataDens
PutQIntoAt
PutAIntoAt
PutCIntoAt
Qmult
Amult
Cmult
ATransmult
CTransmult
GetDiagonalOfQ
DataNorm
DataRandom
Print
ObjectiveValue
operator=
Class
Class_Name
IsA
ShowMembers