

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fglsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitives		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TBox
fTip
fX1
fY1
fX2
fY2
fResizing
kCannotMove
fglsA
@~TBox
TBox
TBox
TBox
Copy
DistancetoPrimitive
Draw
DrawBox
ExecuteEvent
IsBeingResized
GetX1
GetX2
GetY1
GetY2
HideToolTip
Is
Paint
PaintBox
Print
SavePrimitive
SetX1
SetX2
SetY1
SetY2
SetToolTipText
Class
Class_Name
IsA
ShowMembers
Streamer

TPave
fX1NDC
fY1NDC
fX2NDC
fY2NDC
fBorderSize
fnit
@~TPave
TPave
TPave
TPave
Copy
ConvertNDCtoPad
Draw
DrawPave
ExecuteEvent
GetBorderSize
GetCornerRadius
GetName
GetOption
GetX1NDC
GetX2NDC
GetY1NDC
GetY2NDC
Hash
IsSortable
Is
fCornerRadius
fOption
fName
kNamelsAction
fglsA
Paint
PaintPave
PaintPaveArc
Print
SavePrimitive
SetBorderSize
SetCornerRadius
SetName
SetOption
SetX1NDC
SetX2NDC
SetY1NDC
SetY2NDC
Class
Class_Name
IsA
ShowMembers
Streamer

TPaveLabel
fLabel
fglsA
@~TPaveLabel
TPaveLabel
TPaveLabel
TPaveLabel
Copy
Draw
DrawPaveLabel
GetLabel
GetTitle
Paint
PaintPaveLabel
SavePrimitive
SetLabel
Class
Class_Name
IsA
ShowMembers
Streamer

TAttText
fTextAngle
fTextSize
fTextAlign
fTextColor
fTextFont
fglsA
@~TAttText
TAttText
TAttText
Copy
GetTextAlign
GetTextAngle
GetTextColor
GetTextFont
GetTextSize
Modify
ResetAttText
SaveTextAttributes
SetTextAttributes
SetTextAlign
SetTextAngle
SetTextColor
SetTextFont
SetTextSize
SetTextSizePixels
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TAttLine
fLineColor
fLineStyle
fLineWidth
fglsA
@~TAttLine
TAttLine
TAttLine
Copy
DistancetoLine
GetLineColor
GetLineStyle
GetLineWidth
Modify
ResetAttLine
SaveLineAttributes
SetLineAttributes
SetLineColor
SetLineStyle
SetLineWidth