TObject

fUniqueID   kIsReferenced   kZombie
fBits   kHasUUID   kBitMask
fgDtorOnly   kCannotPick   kSingleKey
fgObjectStat   kNoContextMenu   kOverwrite
kCanDelete   kInvalidObject   kWriteDelete
kMustCleanup   kIsOnHeap   fgIsA
kObjInCanvas   kNotDeleted

@~TObject   GetOption   operator new
MakeZombie   GetObjectInfo   operator new@[@]
DoError   GetTitle   operator delete
TObject   HandleTimer   operator delete@[@]
TObject   Hash   operator delete
operator=   InheritsFrom   operator delete@[@]
AppendPad   InheritsFrom   SetBit
Browse   Inspect   SetBit
ClassName   IsFolder   ResetBit
Clear   IsEqual   TestBit
Clone   IsSortable   TestBits
Compare   IsOnHeap   InvertBit
Copy   IsZombie   Info
Delete   Notify   Warning
DistancetoPrimitive   Is   Error
Draw   Paint   SysError
DrawClass   Pop   Fatal
DrawClone   Print   AbstractMethod
Dump   Read   MayNotUse
Execute   RecursiveRemove   GetDtorOnly
Execute   SavePrimitive   SetDtorOnly
ExecuteEvent   SetDrawOption   GetObjectStat
FindObject   SetUniqueID   SetObjectStat
FindObject   UseCurrentStyle   Class
GetDrawOption   Write   Class_Name
GetUniqueID   Write   IsA
GetName   operator new   ShowMembers
GetIconName   operator new@[@]

TMCParticle

fKS   fMass
fKF   fVx
fParent   fVy
fFirstChild   fVz
fLastChild   fTime
fPx   fLifetime
fPy   fgIsA
fPz
fEnergy

@~TMCParticle   SetParent
TMCParticle   SetFirstChild
TMCParticle   SetLastChild
GetKS   SetPx
GetKF   SetPy
GetParent   SetPz
GetFirstChild   SetEnergy
GetLastChild   SetMass
GetPx   SetVx
GetPy   SetVy
GetPz   SetVz
GetEnergy   SetTime
GetMass   SetLifetime
GetVx   Is
GetVy   Class
GetVz   Class_Name
GetTime   IsA
GetLifetime   ShowMembers
GetName   Streamer
SetKS   StreamerNVirtual
SetKF

TAttLine

fLineColor   fgIsA
fLineStyle
fLineWidth

@~TAttLine   SetLineAttributes
TAttLine   SetLineColor
TAttLine   SetLineStyle
Copy   SetLineWidth
DistancetoLine   Class
GetLineColor   Class_Name
GetLineStyle   IsA
GetLineWidth   ShowMembers
Modify   Streamer
ResetAttLine   StreamerNVirtual
SaveLineAttributes