

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@-TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[Clear
TObject	Hash	operator delete@[Compare
operator=	InheritsFrom	operator delete@[Compare
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Use	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed	
fName	
fTitle	
fgIsA	
@-TNamed	
TNamed	
TNamed	
TNamed	
TNamed	
operator=	
Clone	
Copy	
FillBuffer	
GetName	
GetTitle	
Hash	
IsSortable	
SetName	
SetNameTitle	
SetTitle	
Is	
Print	
Sizeof	
Class	
Class_Name	
IsA	
ShowMembers	

TH1				
fNcells	fTsumw	fContour	fDimension	kUserContour
fXaxis	fTsumw2	fSumw2	fIntegral	kCanRebin
fYaxis	fTsumwx	fOption	fPainter	kLogX
fZaxis	fTsumwx2	fFunctions	fgBufferSize	kIsZoomed
fBarOffset	fMaximum	fBufferSize	fgAddDirectory	kNoTitle
fBarWidth	fMinimum	fBuffer	fgStatOverflows	fgIsA
fEntries	fNormFactor	fDirectory	kNoStats	
@-TH1	FillIN	GetCellContent	Integral	SetContour
AxisChoice	FillRandom	GetCellError	Integral	SetContourLevel
Build	FillRandom	GetCenter	KolmogorovTest	SetDefaultBufferSize
FitOptionsMake	FindBin	GetDirectory	LabelsDeflate	SetDirectory
TH1	FindObject	GetEntries	LabelsInflate	SetEntries
TH1	FindObject	GetFunction	LabelsOption	SetError
TH1	Fit	GetDimension	Merge	SetLabelColor
TH1	Fit	GetKurtosis	Multiply	SetLabelFont
Copy	FitPanel	GetLowEdge	Multiply	SetLabelOffset
BufferFill	GetAsymmetry	GetMaximum	Multiply	SetLabelSize
FindNewAxisLimits	GetBufferLength	GetMaximumBin	Paint	SetMaximum
SavePrimitiveHelp	GetBufferSize	GetMaximumBin	Print	SetMinimum
RecomputeAxisLimits	GetBuffer	GetMaximumStorage	Print	SetName
SameLimitsAndBins	GetDefaultBufferSize	GetMinimum	Rebin	SetNameTitle
TH1	GetIntegral	GetMinimumBin	RebinAxis	SetNdivisions
Add	GetListOfFunctions	GetMinimumBin	Rebuild	SetNormFactor
Add	GetNdivisions	GetMinimumStorage	RecursiveRemove	SetStats
Add	GetAxisColor	GetMean	Reset	SetOption
AddBinContent	GetLabelColor	GetMeanError	SavePrimitive	SetTickLength
AddBinContent	GetLabelFont	GetNbinsX	Scale	SetTitleOffset
AddDirectory	GetLabelOffset	GetNbinsY	SetAxisColor	SetTitleSize
AddDirectoryStat	GetLabelSize	GetNbinsZ	SetAxisRange	SetTitle
Browse	GetTitleOffset	GetNormFactor	SetBarOffset	SetXTitle
Chi2Test	GetTitleSize	GetObjectInfo	SetBarWidth	SetYTitle
ComputeIntegral	GetTickLength	GetOption	SetBinContent	SetZTitle
DistancetoPrimitive	GetBarOffset	GetPainter	SetBinContent	Smooth
Divide	GetBarWidth	GetQuantiles	SetBinContent	SmoothArray
Divide	GetContour	GetRandom	SetBinError	StatOverflows
Divide	GetContourLevel	GetStats	SetBinError	Sumw2
Draw	GetContourLevel	GetSumOfWeights	SetBinError	UseCurrentStyle
DrawCopy	GetBin	GetSumw2	SetBins	Class
DrawNormalized	GetBinCenter	GetSumw2N	SetBins	Class_Name
DrawPanel	GetBinContent	GetRMS	SetBins	IsA
BufferEmpty	GetBinContent	GetRMSError	SetBins	ShowMembers
Eval	GetBinContent	GetSkewness	SetBins	Streamer
ExecuteEvent	GetBinError	GetXaxis	SetBinsLength	
Fill	GetBinError	GetYaxis	SetBuffer	
Fill	GetBinError	GetZaxis	SetCellContent	
Fill	GetBinLowEdge	Integral	SetCellError	
FillIN	GetBinWidth	Integral	SetContent	

TAttLine				
fLineColor	fLineStyle	fLineWidth	fgIsA	
@-TAttLine	GetLineColor	SaveLineAttributes	Class	StreamerNVirtual
TAttLine	GetLineStyle	SetLineAttributes	Class_Name	
TAttLine	GetLineWidth	SetLineColor	IsA	
Copy	Modify	SetLineStyle	ShowMembers	
DistancetoLine	ResetAttLine	SetLineWidth	Streamer	