

TGWindow	
fParent	fEditDisabled
fNeedRedraw	fgIsA
fName	
fgCounter	
@~TGWindow	HandleIdleEvent
TGWindow	Move
DoRedraw	Resize
TGWindow	MoveResize
TGWindow	IsMapped
GetParent	IsEditable
GetMainFrame	IsEditDisabled
MapWindow	SetEditDisabled
MapSubwindows	SetEditable
MapRaised	MustCleanup
UnmapWindow	Print
DestroyWindow	SetWindowName
DestroySubwindow	GetName
RaiseWindow	SetName
LowerWindow	SetMapSubwindows
IconifyWindow	IsMapSubwindows
ReparentWindow	GetCounter
RequestFocus	Class
SetBackgroundColor	Class_Name
SetBackgroundPixmap	Map
HandleExpose	ShowMembers
HandleEvent	Streamer
HandleTimer	

TGFrame		
fX	fEventMask	fgBckgndGC
fY	fFE	fgLastClick
fWidth	fgInit	fgLastButton
fHeight	fgDefaultFrameBackground	fgDefaultBackground
fMinWidth	fgDefaultSelectedBackground	fgDefaultBackground
fMinHeight	fgWhitePixel	fgDbw
fMaxWidth	fgBlackPixel	fgUserColor
fMaxHeight	fgBlackGC	fgIsA
fBorderWidth	fgWhiteGC	
fOptions	fgHilighGC	
fBackground	fgShadowGC	
@~TGFrame	HandleDragEnter	SetDragType
GetLastClick	HandleDragLeave	SetDragType
GetSender	HandleDragMotion	GetDragType
Draw3dRectangle	HandleDragDrop	GetDropType
DoRedraw	ProcessedEvent	GetWidth
GetResourcePool	SendMessage	GetHeight
GetOptionString	ProcessMessage	GetMinWidth
StartGuiBuilding	GetDefaultSize	GetMinHeight
GetDefaultFrameBackground	Background	GetMaxWidth
GetDefaultSelectedBackground	Background	GetMaxHeight
GetWhitePixel	Resize	GetSize
GetBlackPixel	MoveResize	GetX
GetBlackGC	GetDefaultWidth	GetY
GetWhiteGC	GetDefaultHeight	GetBorderWidth
GetHilighGC	GetBackground	GetFrameElement
GetShadowGC	ChangeBackground	SetFrameElement
GetBckgndGC	SetBackground	Contains
TGFrame	GetForeground	GetFrameFromPoint
TGFrame	SetForeground	GetX
DeleteWindow	GetOptions	SetY
ReallyDelete	ChangeOptions	SetWidth
GetEventMask	Layout	SetHeight
AddInput	MapSubwindows	SetMinWidth
RemoveInput	ReparentWindow	SetMinHeight
HandleEvent	MapWindow	SetMaxWidth
HandleConfigureMap	MapRaised	SetMaxHeight
HandleButton	UnmapWindow	SetSize
HandleDoubleClick	DrawBorder	Print
HandleCrossing	DrawCopy	SaveUserColor
HandleMotion	Activate	SavePrimitive
HandleKey	IsActive	Class
HandleFocusChange	Composite	Class_Name
HandleClientMessage	Editable	IsA
HandleSelectionRequest	SetEditable	ShowMembers
HandleSelectionRequest	LayoutBroken	Streamer
HandleSelectionChange	LayoutBroken	
HandleColormapChange	Cleanup	

TGCompositeFrame	
fLayoutManager	fgContextMenu
fList	fgDefaultHints
fLayoutBroken	fgIsA
fMustCleanup	
fMapSubwindows	
@~TGCompositeFrame	RemoveFrame
SavePrimitiveSubwindow	SaveFrame
TGCompositeFrame	HideFrame
TGCompositeFrame	GetState
GetList	IsVisible
GetDefaultWidth	IsVisible
GetDefaultHeight	IsArranged
GetDefaultSize	IsArranged
GetFrameFromPoint	Composite
TranslateCoordinates	Editable
MapSubwindows	SetEditable
Layout	SetLayoutBroken
HandleButton	IsLayoutBroken
HandleDoubleClick	SetEditDisabled
HandleCrossing	SetCleanup
HandleMotion	MustCleanup
HandleKey	Cleanup
HandleFocusChange	SetMapSubwindows
HandleSelection	IsMapSubwindows
HandleDragEnter	Print
HandleDragLeave	SavePrimitive
HandleDragMotion	Class
HandleDragDrop	Class_Name
ChangeOptions	IsA
ProcessMessage	ShowMembers
GetLayoutManager	Streamer
SetLayoutManager	
AddFrame	

TGuiBldEditor
fSelected
fNameFrame
fHintsFrame
fBorderFrame
fEmbedded
fgIsA
@~TGuiBldEditor
TGuiBldEditor
GetSelected
IsEmbedded
SetEmbedded
Hide
UpdateBorder
UpdateBackground
UpdateForeground
UpdateSelected
ChangeSelected
Class
Class_Name
IsA
ShowMembers
Streamer

TQObject		
fListOfSignals	fgIsA	
fListOfConnections		
@~TQObject	Emit	Disconnected
GetSender	Emit	Destroyed
GetSenderClass	Emit	ChangedBy
ConnectToClass	Emit	Message
ConnectToClass	Emit	Connect