TNamed

fName
fTitle
fgIsA

@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TGeoShape

kBitMask32	**kGeoPara**	**kGeoTrd2**
kGeoNoShape	**kGeoSph**	**kGeoComb**
kGeoBad	**kGeoTube**	**kGeoClosedShape**
kGeoRSeg	**kGeoTubeSeg**	**kGeoXtru**
kGeoPhiSeg	**kGeoCone**	**kGeoParaboloid**
kGeoThetaSeg	**kGeoConeSeg**	**kGeoHalfSpace**
kGeoVisX	**kGeoPcon**	**kGeoHype**
kGeoVisY	**kGeoPgon**	**kGeoSavePrimitive**
kGeoVisZ	**kGeoArb8**	**fShapeId**
kGeoRunTimeShape	**kGeoEltu**	**fShapeBits**
kGeoInvalidShape	**kGeoTrap**	**fgIsA**
kGeoTorus	**kGeoCtub**	
kGeoBox	**kGeoTrd1**	

@~TGeoShape	GetByteCount	SetDimensions
FillBuffer3D	GetFittingBox	**SetId**
GetBasicColor	**GetId**	SetPoints
SetOnBoundary	GetMakeRuntimeShape	SetPoints
TransformPoints	**GetName**	SetPoints
Big	GetNmeshVertices	SetSegsAndPols
Tolerance	**GetPointerName**	**SetRuntime**
ComputeBBox	**IsComposite**	ShapeDistancetoPri
ComputeNormal	IsCylType	Sizeof3D
Contains	**IsCloseToPhi**	**SetShapeBit**
CouldBeCrossed	**IsCrossingSemiplane**	**SetShapeBit**
DistancetoPrimitive	**IsInPhiRange**	**ResetShapeBit**
DistFromInside	**IsRunTimeShape**	**TestShapeBit**
DistFromOutside	**IsValid**	**TestShapeBits**
DistToPhiMin	IsValidBox	**InvertShapeBit**
Divide	InspectShape	Class
GetAxisName	MakeBuffer3D	Class_Name
GetAxisRange	**NormalPhi**	IsA
GetBoundingCylinder	Safety	ShowMembers
GetBuffer3D	**SafetyPhi**	Streamer

TGeoBBox

fDX **fOrigin[3]**
fDY **fgIsA**
fDZ

@~TGeoBBox	**GetDZ**
FillBuffer3D	**GetOrigin**
TGeoBBox	InspectShape
TGeoBBox	IsCylType
TGeoBBox	**IsValidBox**
TGeoBBox	**IsNullBox**
ComputeBBox	**MakeBuffer3D**
ComputeNormal	Safety
Contains	SavePrimitive
CouldBeCrossed	**SetBoxDimensions**
DistancetoPrimitive	SetDimensions
DistFromInside	**SetBoxPoints**
DistFromOutside	SetPoints
Divide	SetPoints
GetAxisName	**SetSegsAndPols**
GetAxisRange	Sizeof3D
GetBoundingCylinder	Class
GetBuffer3D	Class_Name
GetByteCount	IsA
GetFittingBox	ShowMembers
GetMakeRuntimeShape	Streamer
GetNmeshVertices	StreamerNVirtual
GetDX	
GetDY	

TGeoTrd2

fDx1 **fDz**
fDx2 **fgIsA**
fDy1
fDy2

@~TGeoTrd2	**GetMakeRuntimeShape**
TGeoTrd2	**GetNmeshVertices**
TGeoTrd2	**GetVisibleCorner**
TGeoTrd2	**GetOppositeCorner**
TGeoTrd2	InspectShape
Contains	**IsCylType**
ComputeBBox	**Safety**
ComputeNormal	**SavePrimitive**
DistFromInside	**SetDimensions**
DistFromOutside	**SetPoints**
Divide	**SetPoints**
GetAxisRange	**SetVertex**
GetBoundingCylinder	Sizeof3D
GetByteCount	**Class**
GetDx1	**Class_Name**
GetDx2	**IsA**
GetDy1	**ShowMembers**
GetDy2	**Streamer**
GetDz	**StreamerNVirtual**
GetFittingBox	