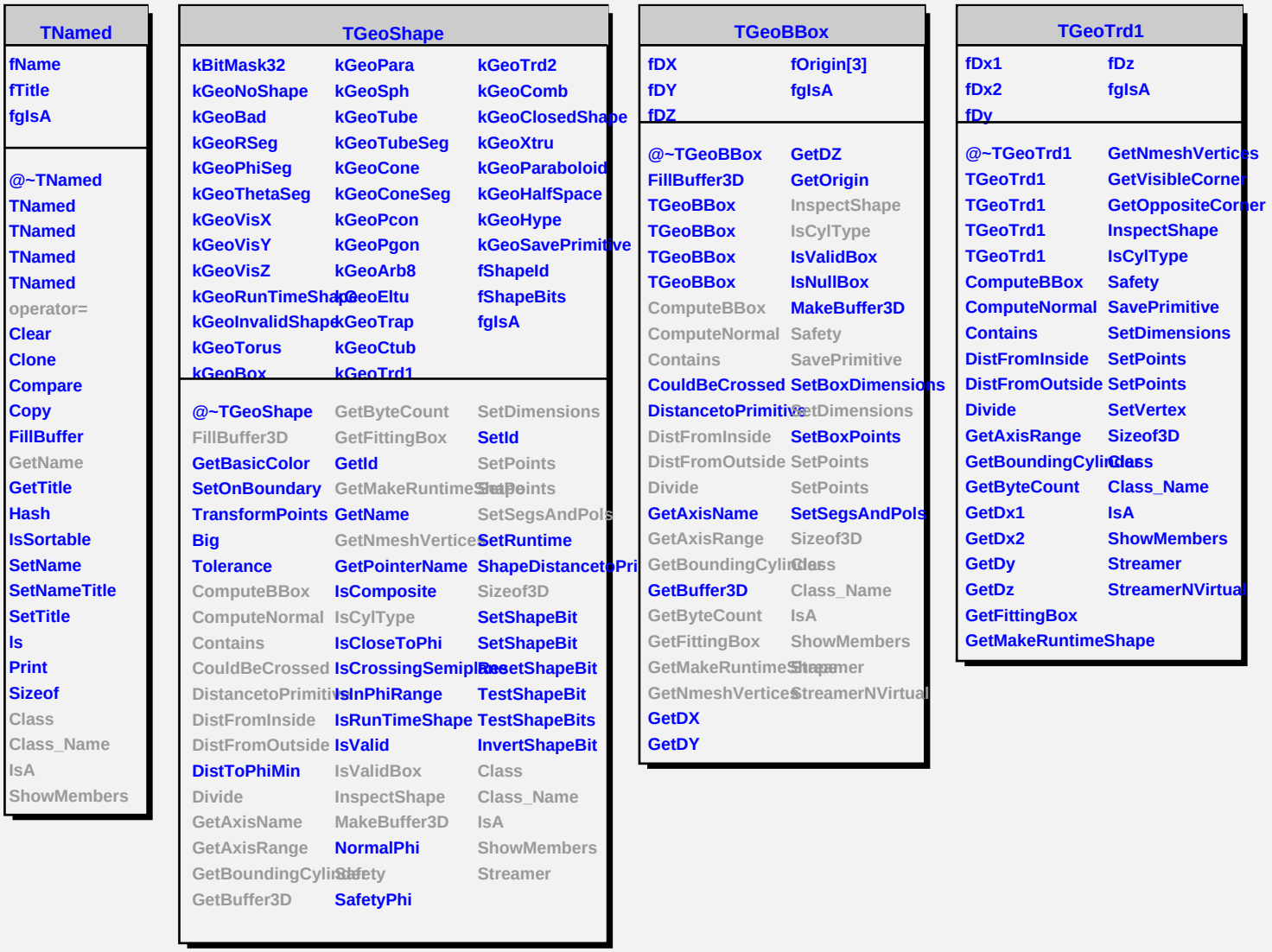
TNamed
fName
fTitle
fgIsA
@~TNamed
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operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
ls
Print
Sizeof
Class
Class_Name
IsA
ShowMembers
TGeoShape
kBitMask32
kGeoNoShape
kGeoBad
kGeoRSeg
kGeoPhiSeg
kGeoThetaSeg
kGeoVisX
kGeoVisY
kGeoVisZ
kGeoRunTimeShape
kGeoInvalidShape
kGeoTorus
kGeoBox
kGeoPara
kGeoSph
kGeoTube
kGeoTubeSeg
kGeoCone
kGeoConeSeg
kGeoPcon
kGeoPgon
kGeoArb8
kGeoEltu
kGeoTrap
kGeoCtub
kGeoTrd1
kGeoTrd2
kGeoComb
kGeoClosedShape
kGeoXtru
kGeoParaboloid
kGeoHalfSpace
kGeoHype
kGeoSavePrimitive
fShapeId
fShapeBits
fgIsA
@~TGeoShape
FillBuffer3D
GetBasicColor
SetOnBoundary
TransformPoints
Big
Tolerance
ComputeBBox
ComputeNormal
Contains
CouldBeCrossed
DistancetoPrimitiv
DistFromInside
DistFromOutside
DistToPhiMin
Divide
GetAxisName
GetAxisRange
GetBoundingCylinder
GetBuffer3D
GetByteCount
GetFittingBox
GetId
GetMakeRuntimeShape
GetName
GetNmeshVertices
GetPointerName
IsComposite
IsCylType
IsCloseToPhi
IsCrossingSemiplane
IsInPhiRange
IsRunTimeShape
IsValid
IsValidBox
InspectShape
MakeBuffer3D
NormalPhi
Safety
SafetyPhi
SetDimensions
SetId
SetPoints
SetPoints
SetSegsAndPols
SetRuntime
ShapeDistancetoPri
Sizeof3D
SetShapeBit
SetShapeBit
ResetShapeBit
TestShapeBit
TestShapeBits
InvertShapeBit
Class
Class_Name
IsA
ShowMembers
Streamer
TGeoBBox
fDX
fDY
fDZ
fOrigin[3]
fgIsA
@~TGeoBBox
FillBuffer3D
TGeoBBox
TGeoBBox
TGeoBBox
TGeoBBox
ComputeBBox
ComputeNormal
Contains
CouldBeCrossed
DistancetoPrimitive
DistFromInside
DistFromOutside
Divide
GetAxisName
GetAxisRange
GetBoundingCylinder
GetBuffer3D
GetByteCount
GetFittingBox
GetMakeRuntimeShape
GetNmeshVertices
GetDX
GetDY
GetDZ
GetOrigin
InspectShape
IsCylType
IsValidBox
IsNullBox
MakeBuffer3D
Safety
SavePrimitive
SetBoxDimensions
SetDimensions
SetBoxPoints
SetPoints
SetPoints
SetSegsAndPols
Sizeof3D
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual
TGeoTrd1
fDx1
fDx2
fDy
fDz
fgIsA
@~TGeoTrd1
TGeoTrd1
TGeoTrd1
TGeoTrd1
TGeoTrd1
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ComputeNormal
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DistFromInside
DistFromOutside
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GetDx2
GetDy
GetDz
GetFittingBox
GetMakeRuntimeShape
GetNmeshVertices
GetVisibleCorner
GetOppositeCorner
InspectShape
IsCylType
Safety
SavePrimitive
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SetPoints
SetPoints
SetVertex
Sizeof3D
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Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual