

TNamed
fName
fTitle
fglsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TGeoShape		
kBitMask32	kGeoPara	kGeoTrd2
kGeoNoShape	kGeoSph	kGeoComb
kGeoBad	kGeoTube	kGeoClosedShape
kGeoRSeg	kGeoTubeSeg	kGeoXtru
kGeoPhiSeg	kGeoCone	kGeoParaboloid
kGeoThetaSeg	kGeoConeSeg	kGeoHalfSpace
kGeoVisX	kGeoPcon	kGeoHype
kGeoVisY	kGeoPgon	kGeoSavePrimitive
kGeoVisZ	kGeoArb8	fShapeld
kGeoRunTimeShape	kGeoEltu	fShapeBits
kGeoInvalidShape	kGeoTrap	fglsA
kGeoTorus	kGeoCtub	
kGeoBox	kGeoTrd1	
@~TGeoShape	GetByteCount	SetDimensions
FillBuffer3D	GetFittingBox	SetId
GetBasicColor	GetId	SetPoints
SetOnBoundary	GetMakeRuntimeShape	SetPoints
TransformPoints	GetName	SetSegsAndPols
Big	GetNmeshVertices	SetRuntime
Tolerance	GetPointerName	ShapeDistancetoPrim
ComputeBBox	IsComposite	Sizeof3D
ComputeNormal	IsCylType	SetShapeBit
Contains	IsCloseToPhi	SetShapeBit
CouldBeCrossed	IsCrossingSemiplane	ResetShapeBit
DistancetoPrimitive	IsInPhiRange	TestShapeBit
DistFromInside	IsRunTimeShape	TestShapeBits
DistFromOutside	IsValid	InvertShapeBit
DistToPhiMin	IsValidBox	Class
Divide	InspectShape	Class_Name
GetAxisName	MakeBuffer3D	IsA
GetAxisRange	NormalPhi	ShowMembers
GetBoundingCylinder	Safety	Streamer
GetBuffer3D	SafetyPhi	

TGeoBBox	
fDX	fOrigin[3]
fDY	fglsA
fDZ	
@~TGeoBBox	GetDZ
FillBuffer3D	GetOrigin
TGeoBBox	InspectShape
TGeoBBox	IsCylType
TGeoBBox	IsValidBox
TGeoBBox	IsNullBox
ComputeBBox	MakeBuffer3D
ComputeNormal	Safety
Contains	SavePrimitive
CouldBeCrossed	SetBoxDimensions
DistancetoPrimitive	SetDimensions
DistFromInside	SetBoxPoints
DistFromOutside	SetPoints
Divide	SetPoints
GetAxisName	SetSegsAndPols
GetAxisRange	Sizeof3D
GetBoundingCylinder	Class
GetBuffer3D	Class_Name
GetByteCount	IsA
GetFittingBox	ShowMembers
GetMakeRuntimeShape	Streamer
GetNmeshVertices	StreamerNVirtual
GetDX	
GetDY	

TGeoShapeAssembly
fCurrent
fNext
fVolume
fglsA
@~TGeoShapeAss
TGeoShapeAssem
TGeoShapeAssem
ComputeBBox
ComputeNormal
Contains
DistancetoPrimitive
DistFromInside
DistFromOutside
Divide
GetMakeRuntimeSh
GetNmeshVertices
InspectShape
IsCylType
Safety
SavePrimitive
SetPoints
SetPoints
SetSegsAndPols
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual