

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitiveIs		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed	
fName	
fTitle	
fgIsA	
@~TNamed	
TNamed	
TNamed	
TNamed	
TNamed	
operator=	
Clear	
Clone	
Compare	
Copy	
FillBuffer	
GetName	
GetTitle	
Hash	
IsSortable	
SetName	
SetNameTitle	
SetTitle	
Is	
Print	
Sizeof	
Class	
Class_Name	
IsA	
ShowMembers	

TGeoMaterial	
kMatUsed	fRadLen
kMatSavePrimitive	fIntLen
fIndex	fShader
fA	fCerenkov
fZ	fgIsA
fDensity	
@~TGeoMaterial	IsEq
TGeoMaterial	IsUsed
TGeoMaterial	IsMixture
TGeoMaterial	Print
TGeoMaterial	SavePrimitive
Coulomb	SetIndex
GetByteCount	SetCerenkovProperties
GetA	SetRadLen
GetZ	SetUsed
GetDefaultColor	SetTransparency
GetDensity	ScreenFactor
GetElement	Class
GetPointerName	Class_Name
GetRadLen	IsA
GetIntLen	ShowMembers
GetIndex	Streamer
GetCerenkovProperties	StreamerNVirtual
GetTransparency	

TAttFill	
fFillColor	fgIsA
fFillStyle	
@~TAttFill	SetFillAttributes
TAttFill	SetFillColor
TAttFill	SetFillStyle
Copy	Class
GetFillColor	Class_Name
GetFillStyle	IsA
IsTransparent	ShowMembers
Modify	Streamer
ResetAttFill	StreamerNVirtual
SaveFillAttributes	

TGeoMixture	
fNelements	
fZmixture	
fAmixture	
fWeights	
fgIsA	
@~TGeoMixture	
TGeoMixture	
TGeoMixture	
DefineElement	
DefineElement	
DefineElement	
GetByteCount	
GetElement	
GetNelements	
GetZmixt	
GetAmixt	
GetWmixt	
IsEq	
IsMixture	
Print	
SavePrimitive	
SetA	
SetZ	
Class	
Class_Name	
IsA	
ShowMembers	
Streamer	
StreamerNVirtual	