TObject

Fields:
fUniqueID, kIsReferenced, kZombie
fBits, kHasUUID, kBitMask
fgDtorOnly, kCannotPick, kSingleKey
fgObjectStat, kNoContextMenu, kOverwrite
kCanDelete, kInvalidObject, kWriteDelete
kMustCleanup, kIsOnHeap, kIsA
kObjInCanvas, kNotDeleted

Methods:
@~TObject, GetOption, operator new
MakeZombie, GetObjectInfo, operator new@
DoError, GetTitle, operator delete
TObject, HandleTimer, operator delete
TObject, Hash, operator delete
operator=, InheritsFrom, operator delete
AppendPad, InheritsFrom, SetBit
Browse, Inspect, SetBit
ClassName, IsFolder, ResetBit
Clear, IsEqual, TestBit
Clone, IsSortable, TestBits
Compare, IsOnHeap, InvertBit
Copy, IsZombie, Info
Delete, Notify, Warning
DistancetoPrimitive, Paint, Error
Draw, Pop, SysError
DrawClass, Print, Fatal
DrawClone, Print, AbstractMethod
Dump, Read, MayNotUse
Execute, RecursiveRemove, GetDtorOnly
Execute, SavePrimitive, SetDtorOnly
ExecuteEvent, SetDrawOption, GetObjectStat
FindObject, SetUniqueID, SetObjectStat
FindObject, UseCurrentStyle, Styles
GetDrawOption, Write, Class_Name
GetUniqueID, Write, IsA
GetName, operator new, ShowMembers
GetIconName, operator new@[@]

TNamed

Fields:
fName
fTitle
fgIsA

Methods:
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TGeoManager

Fields:
fStep, fCldir, fNpdg, fIsSameLocation, fMatrices, fBits, fElementTable, fPaintVolume
fSafety, fCldirChecked, fBdgId[256], fIsNullStep, fShapes, fCurrentVolume, fNodeIdArray, fHashVolumes
fLastSafety, fPoint, fSearchOverlaps, fStreamVoxels, fVolumes, fTopVolume, fIntSize, fHashGVolumes
fPhimin, fDirection, fCurrentOverlap, fLoopingReady, fPhysicalNodes, fCurrentNode, fDblSize, fIsA
fPhimax, fVisDensity, fLoopVolume, fPhiCut, fGShapes, fTopNode, fOverlapSize
fTmin, fExplodedView, fStartSafe, fTimeCut, fGVolumes, fLastNode, fOverlapMark
fTmax, fVisOption, fIsEntering, fDrawExtra, fTracks, fNextNode, fIntBuffer
fLevel, fVisLevel, fIsExiting, fMatrixTransf, fPdgNames, fMasterVolume, fOverlapClusters
fNNodes, fNsegments, fIsStepEntering, fMatrixReflection, fMaterials, fCurrentMatrix, fNLevel
fPath, fNtracks, fIsStepExiting, fActivity, fMedia, fGLMatrix, fNmany
fParticleName, fMaxVisNodes, fIsOutside, fCache, fNodes, fUniqueVolumes, fNbuffer
fNormal[3], fCurrentTrack, fIsOnBoundary, fPainter, fOverlaps, fClippingShape, fTestPoint[3]

Methods:
@~TGeoManager, BombTranslation, SetVisOption, MakeArb8, InitTrack, IsExiting, GetElementTable, MasterToLocalBomb
BuildCache, UnbombTranslation, ViewLeaves, MakeBox, Safety, IsStepEntering, GetNode, MasterToTop
BuildIdArray, ClearAttributes, SaveAttributes, MakeCone, SearchNode, IsStepExiting, GetNodeId, TopToMaster
FindInCluster, DefaultAngles, RestoreMasterVolume, MakeCons, Step, IsOutside, GetNextNode, FindDuplicateMaterial
GetTouchedNode, DefaultColors, SetMaxVisNodes, MakeCtub, DisableInactiveVolumes, IsOnBoundary, GetMother, FindVolumeFast
IsLoopingVolume, GetClipping, AnimateTrack, MakeEltu, EnableInactiveVolumes, IsNullStep, GetMotherMatrix, GetMaterial
Init, GetNsegments, CheckGeometry, MakeGtra, SetCurrentTrack, ActivityEnabled, GetMatrix, GetMaterial
SetLoopVolume, GetGeomPainter, CheckOverlaps, MakePara, SetCurrentTrack, IsOutside, GetCurrentMatrix, GetMedium
SafetyOverlaps, GetPainter, CheckPoint, MakePcon, GetNtracks, UpdateCurrentPosition, GetCurrentMatrix, GetMedium
Voxelize, GetBombMode, DrawCurrentPoint, MakePgon, GetCurrentTrack, CleanGarbage, GetCurrentNode, GetMaterialIndex
TGeoManager, GetBombFactors, CrossTracks, MakeHype, GetLastTrack, ClearShape, GetCurrentNode, GetVolume
TGeoManager, GetMaxVisNodes, ParticleName, MakePgon, GetLastPoint, ClearTracks, GetCurrentPoint, GetVolume
AddMaterial, GetTminTmax, GetParticleName, MakeSphere, GetTrack, RemoveMaterial, GetCurrentDirection, GetUID
AddOverlap, GetTmax, DrawPath, MakeTorus, GetTrackIndex, ResetUserData, GetCurrentVolume, GetNNodes
AddTransform, GetPointVolume, PrintOverlaps, MakeTrap, GetTrackOfId, CountNodes, GetCldirChecked, GetCache
AddShape, GetVisDensity, RandomPoints, MakeTrd1, GetParentTrack, PopOld, GetCldir, SetCache
AddTrack, GetVisLevel, RandomRays, MakeTrd2, GetVirtualLevel, GetBits, GetNormal, SetAnimateTracks
AddVolume, GetVisOption, SamplePoints, MakeTube, GotoSafeLevel, GetByteCount, GetLevel, SizeOf
ClearOverlaps, IsInPhiRange, Test, MakeTubs, GetSafeLevel, GetIntBuffer, GetPath, SelectTrackingMedia
RegisterMatrix, IsDrawingExtra, TestOverlaps, MakeXtru, GetSafeDistance, GetDblBuffer, GetStackLevel, PushPath
SortOverlaps, IsVisLeaves, Weight, MakePhysicalNode, SetStep, SetAllIndex, GetMasterVolume, PopPath
Browse, ModifiedPad, Division, ClearPhysicalNodes, IsAnimatingTracks, Export, GetTopVolume, PopPath
SetVisibility, OptimizeVoxels, Matrix, MakeTrack, IsCheckingOverlaps, Import, GetTopNode, PushPoint
cd, SetClipping, Material, MakeVolume, IsMatrixTransform, IsStreamingVoxels, GetPhysicalNode, PopPoint
CdNode, SetClipping, Shape, MakeVolumeMulti, IsMatrixReflection, GetListOfNodes, SetCurrentPoint, PopPoint
CdDown, SetExplodedView, Texture, SetTopVolume, IsSameLocation, GetListOfPhysical, SetCalNodes, PushDummy
CdUp, SetPhiRange, Medium, CrossBoundary, IsSameLocation, GetListOfOverlaps, SetLastPoint, Class
CdTop, SetNsegments, Node, FindNextBoundary, IsSamePoint, GetListOfMatrices, SetCurrentDirection, Class_Name
GetBranchNames, SetBombFactors, Node, FindNextDaughter, IsStartSafe, GetListOfMaterials, SetCurrentDirection, IsAction
GetBranchNumbers, SetPaintVolume, Volume, FindNextBoundary, IsStartSafe, GetListOfMedia, GetCldirChecked, ShowMembers
GetBranchOnlyVol, SetTopVisible, Volume, FindNode, SetMatrixTransform, GetListOfVolumes, LocalToMaster, Streamer
GetNmany, SetTminTmax, SetVolumeAttribute, FindNode, SetMatrixReflection, GetListOfGVolumes, LocalToMasterVect, StreamerNVirtual
GetPdgName, SetDrawExtra, AddNode, FindNode, SetNmatrix, SetStep, GetListOfShapes, LocalToMasterBomb
SetPdgName, SetVisDensity, CloseGeometry, FindNormal, SetCurrentOverlap, GetListOfUVolumes, MasterToLocal
IsFolder, SetVisLevel, IsClosed, InitTrack, IsEntering, GetListOfTracks, MasterToLocalVect