

TObject

| | | |
|---------------------|------------------|---------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[@] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitive | Is | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |

TGeoVoxelFinder

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|--------------------|-------------------|
| kGeoInvalidVoxels | fLimits[3] |
| fVolume | fBoxes |
| fNcandidates | fXb |
| fCurrentVoxel | fYb |
| flbx | fZb |
| flby | fOBx |
| flbz | fOBy |
| fNboxes | fOBz |
| fNox | fOEx |
| fNoy | fOEy |
| fNoz | fOEz |
| fNex | fIndX |
| fNey | fIndY |
| fNez | fIndZ |
| fNx | fExtraX |
| fNy | fExtraY |
| fNz | fExtraZ |
| fPriority[3] | fCheckList |
| fSlices[3] | fBits1 |
| flnc[3] | fgIsA |
| flnvdir[3] | |
| @~TGeoVoxelFinder | IsSafeVoxel |
| TGeoVoxelFinder | Print |
| TGeoVoxelFinder | PrintVoxelLimits |
| BuildVoxelLimits | Intersect |
| CreateCheckList | Intersect |
| DaughterToMother | Intersect |
| Efficiency | IntersectAndStore |
| GetCheckList | IntersectAndStore |
| GetCheckList | IntersectAndStore |
| GetExtraX | SetInvalid |
| GetExtraY | SortAll |
| GetExtraZ | SortCrossedVoxels |
| GetIndices | Union |
| GetPriority | Union |
| GetNcandidates | Union |
| GetNextCandidates | Voxelize |
| GetNextVoxel | Class |
| GetValidExtra | Class_Name |
| GetValidExtra | IsA |
| GetValidExtra | ShowMembers |
| GetVoxelCandidates | Streamer |
| FindOverlaps | StreamerNVirtual |
| IsInvalid | |
| GetBoxes | |

TGeoFullVoxels

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|--------------------|
| fNvoxels |
| fNvx |
| fNvy |
| fNvz |
| fVox |
| fgIsA |
| @~TGeoFullVoxels |
| TGeoFullVoxels |
| TGeoFullVoxels |
| GetCheckList |
| GetVoxel |
| GetVoxelCandidates |
| Print |
| Voxelize |
| Class |
| Class_Name |
| IsA |
| ShowMembers |
| Streamer |
| StreamerNVirtual |