

**TObject**

|              |                |              |
|--------------|----------------|--------------|
| fUniqueID    | kIsReferenced  | kZombie      |
| fBits        | kHasUUID       | kBitMask     |
| fgDtorOnly   | kCannotPick    | kSingleKey   |
| fgObjectStat | kNoContextMenu | kOverwrite   |
| kCanDelete   | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap      | fgIsA        |
| kObjInCanvas | kNotDeleted    |              |

  

|                     |                  |                     |
|---------------------|------------------|---------------------|
| @~TObject           | GetOption        | operator new        |
| MakeZombie          | GetObjectInfo    | operator new@[@]    |
| DoError             | GetTitle         | operator delete     |
| TObject             | HandleTimer      | operator delete@[@] |
| TObject             | Hash             | operator delete     |
| operator=           | InheritsFrom     | operator delete@[@] |
| AppendPad           | InheritsFrom     | SetBit              |
| Browse              | Inspect          | SetBit              |
| ClassName           | IsFolder         | ResetBit            |
| Clear               | IsEqual          | TestBit             |
| Clone               | IsSortable       | TestBits            |
| Compare             | IsOnHeap         | InvertBit           |
| Copy                | IsZombie         | Info                |
| Delete              | Notify           | Warning             |
| DistancetoPrimitive | Is               | Error               |
| Draw                | Paint            | SysError            |
| DrawClass           | Pop              | Fatal               |
| DrawClone           | Print            | AbstractMethod      |
| Dump                | Read             | MayNotUse           |
| Execute             | RecursiveRemove  | GetDtorOnly         |
| Execute             | SavePrimitive    | SetDtorOnly         |
| ExecuteEvent        | SetDrawOption    | GetObjectStat       |
| FindObject          | SetUniqueID      | SetObjectStat       |
| FindObject          | UseCurrentStyle  | Class               |
| GetDrawOption       | Write            | Class_Name          |
| GetUniqueID         | Write            | IsA                 |
| GetName             | operator new     | ShowMembers         |
| GetIconName         | operator new@[@] |                     |

**TNamed**

|        |
|--------|
| fName  |
| fTitle |
| fgIsA  |

  

|              |
|--------------|
| @~TNamed     |
| TNamed       |
| TNamed       |
| TNamed       |
| TNamed       |
| operator=    |
| Clear        |
| Clone        |
| Compare      |
| Copy         |
| FillBuffer   |
| GetName      |
| GetTitle     |
| Hash         |
| IsSortable   |
| SetName      |
| SetNameTitle |
| SetTitle     |
| Is           |
| Print        |
| Sizeof       |
| Class        |
| Class_Name   |
| IsA          |
| ShowMembers  |

**TGeoOverlap**

|          |
|----------|
| fOverlap |
| fVolume  |
| fMarker  |
| fgIsA    |

  

|                     |
|---------------------|
| @~TGeoOverlap       |
| Browse              |
| Compare             |
| DistancetoPrimitive |
| Draw                |
| ExecuteEvent        |
| GetPolyMarker       |
| GetNode             |
| GetOverlap          |
| GetVolume           |
| IsExtrusion         |
| IsFolder            |
| IsSortable          |
| Paint               |
| PrintInfo           |
| Sizeof3D            |
| SetNextPoint        |
| SetVolume           |
| SetOverlap          |
| Class               |
| Class_Name          |
| IsA                 |
| ShowMembers         |
| Streamer            |

**TGeoExtrusion**

|       |
|-------|
| fNode |
| fgIsA |

  

|                  |
|------------------|
| @~TGeoExtrusion  |
| TGeoExtrusion    |
| TGeoExtrusion    |
| GetNode          |
| IsExtrusion      |
| Draw             |
| PrintInfo        |
| Sizeof3D         |
| Class            |
| Class_Name       |
| IsA              |
| ShowMembers      |
| Streamer         |
| StreamerNVirtual |

**TAttLine**

|            |
|------------|
| fLineColor |
| fLineStyle |
| fLineWidth |
| fgIsA      |

|                    |
|--------------------|
| @~TAttLine         |
| TAttLine           |
| TAttLine           |
| Copy               |
| DistancetoLine     |
| GetLineColor       |
| GetLineStyle       |
| GetLineWidth       |
| Modify             |
| ResetAttLine       |
| SaveLineAttributes |
| SetLineAttributes  |
| SetLineColor       |
| SetLineStyle       |
| SetLineWidth       |
| Class              |
| Class_Name         |
| IsA                |
| ShowMembers        |
| Streamer           |
| StreamerNVirtual   |

**TAttFill**

|            |
|------------|
| fFillColor |
| fFillStyle |
| fgIsA      |