

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenuOverwrite	
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TGeoShape		
kBitMask32	kGeoPara	kGeoTrd2
kGeoNoShape	kGeoSph	kGeoComb
kGeoBad	kGeoTube	kGeoClosedShape
kGeoRSeg	kGeoTubeSeg	kGeoXtru
kGeoPhiSeg	kGeoCone	kGeoParaboloid
kGeoThetaSeg	kGeoConeSeg	kGeoHalfSpace
kGeoVisX	kGeoPcon	kGeoHype
kGeoVisY	kGeoPgon	kGeoSavePrimitive
kGeoVisZ	kGeoArb8	fShapelD
kGeoRunTimeShapeEltu		fShapeBits
kGeoInvalidShapeGeoTrap		fgIsA
kGeoTorus	kGeoCtub	
kGeoBox	kGeoTrd1	
@~TGeoShape	GetByteCount	SetDimensions
FillBuffer3D	GetFittingBox	SetId
GetBasicColor	GetId	SetPoints
SetOnBoundary	GetMakeRuntimeSetPoints	
TransformPoints	GetName	SetSegsAndPos
Big	GetNmeshVertical	SetRuntime
Tolerance	GetPointerName	ShapeDistanceToPri
ComputeBBox	IsComposite	Sizeof3D
ComputeNormal	IsCylType	SetShapeBit
Contains	IsCloseToPhi	SetShapeBit
CouldBeCrossed	IsCrossingSemiprism	SetShapeBit
DistancetoPrimitive	IsInPhiRange	TestShapeBit
DistFromInside	IsRunTimeShape	TestShapeBits
DistFromOutside	IsValid	InvertShapeBit
DistToPhiMin	IsValidBox	Class
Divide	InspectShape	Class_Name
GetAxisName	MakeBuffer3D	IsA
GetAxisRange	NormalPhi	ShowMembers
GetBoundingCylinder	Safety	Streamer
GetBuffer3D	SafetyPhi	

TGeoBBox	
fDX	fOrigin[3]
fDY	fgIsA
fDZ	
@~TGeoBBox	GetDZ
FillBuffer3D	GetOrigin
TGeoBBox	InspectShape
TGeoBBox	IsCylType
TGeoBBox	IsValidBox
TGeoBBox	IsNullBox
ComputeBBox	MakeBuffer3D
ComputeNormal	Safety
Contains	SavePrimitive
CouldBeCrossed	SetBoxDimensions
DistancetoPrimitive	SetDimensions
DistFromInside	SetBoxPoints
DistFromOutside	SetPoints
Divide	SetPoints
GetAxisName	SetSegsAndPos
GetAxisRange	Sizeof3D
GetBoundingCylinder	Class
GetBuffer3D	Class_Name
GetByteCount	IsA
GetFittingBox	ShowMembers
GetMakeRuntimeStreamer	
GetNmeshVertical	StreamerNVirtual
GetDX	
GetDY	