

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStack	kNoContext	kCanWrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanUp	kOnHeap	fgIsA
kObjInCanvas	Not Deleted	
@-TObject		
GetOption	operator new	
MakeZombie	GetObjectIn	operator new @
DoError	GetTitle	operator delete
TObject	HandleTime	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
Distanceto	Primitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRead	DtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOpt	SetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOpt	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new @	[@]

TNamed
fName
fTitle
fgIsA
@-TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TVirtualX			
kCopy	kHollow	kOpaque	fDrawMode
kXor	kFilled	kCheck	fgIsA
kInvert	kClear	kLoad	
@-TVirtualX	ResizePixmap	LowerWindow	EventsPending
TVirtualX	ResizeWindow	MoveWindow	NextEvent
TVirtualX	SelectPixmap	MoveResizeWindow	TranslateCoord
Init	SelectPixmap	SizeWindow	CopyArea
ClearWindow	GetCharacter	UnifyWindow	ChangeWindowFillPoly
ClosePixmap	SetClipOFF	RepairWindow	ChangePropertyPointer
CloseWindow	SetClipRegion	SetWindowBackground	SetForeground
CopyPixmap	SetCursor	SetWindowBackground	SetClipRegion
CreateOpenGLContext	CreateWindow	CheckEventUpdate	
DeleteOpenGLContext	OpenDisplay	SendEvent	CreateRegion
DrawBox	SetDoubleBuffer	CloseDisplay	WMDeleteNotifyRegion
DrawCellArray	SetDrawMode	GetDisplay	SetKeyAutoRepeat
DrawFillArea	SetFillColor	GetVisual	GrabKey
DrawLine	SetFillStyle	GetScreen	GrabButton
DrawPolyLine	GetLineColor	GetDepth	GrabPointerIntersectRegion
DrawPolyMap	GetLineType	GetColormap	SetWindowSubtractRegion
DrawText	SetLineStyle	InternAtom	SetIconNameForRegion
ExecCommand	GetLineWidth	GetDefaultResource	WindowEmptyRegion
GetCharacter	SetMarkerColor	GetParent	SetClassHint
GetDrawMode	SetMarkerSize	LeadQueryFont	WMHintsEqualRegion
GetDoubleBuffer	SetMarkerStyle	GetFontHandle	SetWMPositionRegionBox
GetGeometry	GetOpacity	DeleteFont	SetWMSize
DisplayNames	GetRGB	CreateGC	SetWMSizeHints
GetNativeEvent	SetTextAlign	ChangeGC	SetWMState
GetPixel	SetTextColor	CopyGC	SetWMTrans
GetPlanes	SetTextFont	DeleteGC	DrawString
GetRGB	SetTextFont	CreateCursor	TextWidth
GetTextExtent	SetTextMagn	SetCursor	GetFontProperties
GetTextMagn	SetTextSize	CreatePixmap	GetGCValue
GetWindowID	UpdateWindow	CreatePixmap	SetFontStr
InitWindows	WriteGIF	DeletePixmap	FreeFontStr
AddWindow	WritePixmap	CreatePicture	FreeFileKey
AddPixmap	GetCurrentWindow	WritePicture	FillRect
RemoveWindow	GetWindow	ClearPixmap	FreePixmap
MoveWindow	MapWindow	ReadPicture	DataSegment
OpenPixmap	MapSubwindow	DeletePicture	SetInputStreamer
QueryPointer	MapRaised	SetDashes	GetInputFocus
ReadGIF	UnmapWindow	ParseColor	SetInputFocus
RequestLocal	DestroyWindow	AllocColor	GetPrimarySelectionOwner
RequestString	DestroySubwindow	FreeColor	SetPrimarySelectionOwner
RescaleWindow	RaiseWindow	FreeColor	ConvertPrimarySelection

TGX11				
fMaxNumberOfPages	fVisual	fWhitePixel	fCharacterUpper	fGreenDiv
fWindows	fRootWin	fScreenNumber	fCharacterUpper	fBlueDiv
fColors	fRootWin	fScreenNumber	fCharacterUpper	fBlueDiv
fCursors[18]	VisRootWin	TextAlign	fTextMagn	fRedShift
fEvent	fColormap	fTextAlign	V_Depth	fGreenShift
@-TGX11	DrawFillArea	SetDrawMode	SetWindowBackground	CopyArea
CloseWindow	DrawLine	SetFillColor	CreateWindow	ChangeWindow
ClearPixmap	DrawPolyLine	SetFillStyle	OpenDisplay	ChangeProperty
CopyWindow	DrawPolyMap	SetLineColor	CloseDisplay	DrawLine
FindBestVisibleText	SetLineType	GetDisplay	ClearArea	Fill
FindUsableVisualCharacter	SetLineType	GetVisual	CheckEventQueue	
PutImage	GetDoubleBuffer	LineWidth	SetScreen	SendEvent
RemovePixmap	GetGeometry	SetMarkerColor	GetDepth	WMDeleteNotify
SetColor	DisplayNames	SetMarkerSize	SetColormap	SetKeyAutoRepeat
SetFillStyle	GetNativeEvent	SetMarkerStyle	InternAtom	GrabKey
SetInput	GetPixel	SetOpacity	GetDefaultResource	GrabButton
SetMarkerType	SetPlanes	SetRGB	GetParent	GrabPointerUnion
CollectImageColors	SetTextAlign	LoadQueryFont	SetWindowSubtractRegion	
MakeOpaqueColor	TextExtent	SetTextColor	GetFontHandle	SetIconNameUnion
FindColor	GetTextMagn	SetTextFont	DeleteFont	SetIconPixmap
ImgPickPalette	GetWindowID	SetTextFont	CreateGC	SetClassHint
MapGCValue	SetTTFonts	SetTextMagn	ChangeGC	SetWMHints
MapSetWindowAttributes	SetTextSize	CopyGC	SetWMPosition	RegionBox
MapCursor	AddWindowSync	DeleteGC	SetWMSize	Position
MapColorStr	AddPixmap	UpdateWindow	CreateCursor	SetWMSizeHints
MapPicture	ReadPicture	WriteGIF	CreatePixmap	SetWMState
MapModifier	SizeWindow	WriteGIF	CreatePixmap	SetWMTrans
MapEvent	OpenDisplay	WritePixmap	CreatePixmap	DrawString
MapEventMap	OpenPixmap	GetCurrentWindow	ColorBit	TextWidth
MapKeySym	QueryPointer	SetWindowAttributes	CreatePixmap	FreeFontStr
AllocColor	ReadGIF	MapWindow	CreatePixmap	SetGCValue
QueryColors	RequestLocal	MapSubwindow	DeletePixmap	SetFontStr
GetGC	RequestString	MapRaised	CreatePicture	FreeFontStr
GetColor	RescaleWindow	UnmapWindow	CreatePicture	FreeFontStr
TGX11	ResizePixmap	DestroyWindow	ReadPicture	DestroyFont
TGX11	ResizeWindow	DestroySubwindow	DeletePicture	FillRect
TGX11	SelectWindow	RaiseWindow	SetDashes	DrawRectangle
Init	SetCharacter	LowerWindow	ParseColor	DrawSegments
ClearWindow	SetClipOFF	MoveWindow	AllocColor	SelectInput
ClosePixmap	SetClipRegion	MoveResizeWindow	FreeColor	GetInputFocus
CloseWindow	SetCursor	ResizeWindow	FreeColor	SetInputFocus
CopyPixmap	SetDoubleBuffer	UnifyWindow	EventsPending	GetPrimarySelection
DrawBox	SetDoubleBuffer	CloseDisplay	WindowEvent	SetPrimarySelection
DrawCellArray	SetDoubleBuffer	SetWindowBackground	ConvertPrimarySelection	

TAttLine			
fLineColor	fLineStyle	fLineWidth	fgIsA
@-TAttLine	GetLineColor	SaveLineAttributes	Streamers
TAttLine	GetLineStyle	SetLineAttributes	Class_Name
TAttLine	GetLineWidth	SetLineColors	IsA
Copy	Modify	SetLineStyle	ShowMembers
Distanceto	ResetAttLine	SetLineWidth	Streamer