TObject

Fields:
- fUniqueID
- fBits
- fgDtorOnly
- fgObjectStat
- kCanDelete
- kMustCleanup
- kObjInCanvas
- kIsReferenced
- kHasUUID
- kCannotPick
- kNoContextMenu
- kInvalidObject
- kIsOnHeap
- kNotDeleted
- kZombie
- kBitMask
- kSingleKey
- kOverwrite
- kWriteDelete
- fgIsA

Methods:
- @~TObject
- MakeZombie
- DoError
- TObject
- TObject
- operator=
- AppendPad
- Browse
- ClassName
- Clear
- Clone
- Compare
- Copy
- Delete
- DistancetoPrimitive
- Draw
- DrawClass
- DrawClone
- Dump
- Execute
- Execute
- ExecuteEvent
- FindObject
- FindObject
- GetDrawOption
- GetUniqueID
- GetName
- GetIconName
- GetOption
- GetObjectInfo
- GetTitle
- HandleTimer
- Hash
- InheritsFrom
- InheritsFrom
- Inspect
- IsFolder
- IsEqual
- IsSortable
- IsOnHeap
- IsZombie
- Notify
- Is
- Paint
- Pop
- Print
- Read
- RecursiveRemove
- SavePrimitive
- SetDrawOption
- SetUniqueID
- UseCurrentStyle
- Write
- Write
- operator new
- operator new@[@]
- operator new
- operator new@[@]
- operator delete
- operator delete@[@]
- operator delete
- operator delete@[@]
- SetBit
- SetBit
- ResetBit
- TestBit
- TestBits
- InvertBit
- Info
- Warning
- Error
- SysError
- Fatal
- AbstractMethod
- MayNotUse
- GetDtorOnly
- SetDtorOnly
- GetObjectStat
- SetObjectStat
- Class
- Class_Name
- IsA
- ShowMembers

TGLayoutManager

Fields:
- fgIsA

Methods:
- @~TGLayoutManager
- Layout
- GetDefaultSize
- SetDefaultWidth
- SetDefaultHeight
- Class
- Class_Name
- IsA
- ShowMembers
- Streamer

TGTileLayout

Fields:
- fSep
- fMain
- fList
- fgIsA

Methods:
- @~TGTileLayout
- TGTileLayout
- Layout
- GetDefaultSize
- SavePrimitive
- Class
- Class_Name
- IsA
- ShowMembers
- Streamer
- StreamerNVirtual