

TGLDrawable

fID
fDLCache
fBoundingBox
fgIsA

@~TGLDrawable
operator=
DirectDraw
ID
BoundingBox
Draw
DrawWireFrame
DrawOutline
SetDLCache
UseDLCache
Purge
Class
Class_Name
IsA
ShowMembers

TGLLogicalShape

fRef
fgIsA

@~TGLLogicalShape
Purge
InvokeContextMenu
AddRef
SubRef
Ref
Class
Class_Name
IsA
ShowMembers

TGLSceneObject

fVertices
fRealObject
fgIsA

@~TGLSceneObject
InvokeContextMenu
operator=
Class
Class_Name
IsA
ShowMembers