

**TGLDrawable**

fID  
 fDLCache  
 fBoundingBox  
 fgIsA

@~TGLDrawable  
 operator=  
 DirectDraw  
 ID  
 BoundingBox  
 Draw  
 DrawWireFrame  
 DrawOutline  
 SetDLCache  
 UseDLCache  
 Purge  
 Class  
 Class\_Name  
 IsA  
 ShowMembers

**TGLLogicalShape**

fRef  
 fgIsA

@~TGLLogicalShape  
 Purge  
 InvokeContextMenu  
 AddRef  
 SubRef  
 Ref  
 Class  
 Class\_Name  
 IsA  
 ShowMembers

**TGLSceneObject**

fVertices  
 fRealObject  
 fgIsA

@~TGLSceneObject  
 InvokeContextMenu  
 operator=  
 Class  
 Class\_Name  
 IsA  
 ShowMembers

**TGLPolyLine**

fgIsA

@~TGLPolyLine  
 DirectDraw  
 TGLPolyLine  
 Class  
 Class\_Name  
 IsA  
 ShowMembers