

TGLCamera

kNEAR **fInterestBoxExpansion**
kLEFT **fViewport**
kRIGHT **fProjM**
kTOP **fModVM**
kBOTTOM **fClipM**
kFAR **fCacheDirty**
kPlanesPerFrustum **fInterestBox**
fFrustumPlanes[6] **fLargestInterest**
fPreviousInterestBox **fgIsA**
fInterestFrustum
fInterestFrustumAsBox

@~TGLCamera **EyeDirection**
Frustum **FrustumOverlap**
operator= **ViewportOverlap**
AdjustAndClampVal **ViewportSize**
UpdateCache **ProjectedShift**
SetViewport **OfInterest**
Setup **UpdateInterest**
Reset **ResetInterest**
Dolly **DrawDebugAids**
Zoom **Class**
Truck **Class_Name**
Rotate **IsA**
Apply **ShowMembers**
EyePoint

TGLOrthoCamera

kXOY
kYOZ
kXOZ
fType
fZoomMin
fZoomDefault
fZoomMax
fVolumeDiag
fWidth
fHeight
fZoom
fCenter
fTruck
fMatrix
fgZoomDeltaSens
fgIsA

@~TGLOrthoCamera
Init
TGLOrthoCamera
Setup
Reset
Dolly
Zoom
Truck
Rotate
Apply
Class
Class_Name
IsA
ShowMembers