

TGLDrawable

fID
 fDLCache
 fBoundingBox
 fgIsA

@~TGLDrawable
 operator=
 DirectDraw
 ID
 BoundingBox
 Draw
 DrawWireFrame
 DrawOutline
 SetDLCache
 UseDLCache
 Purge
 Class
 Class_Name
 IsA
 ShowMembers

TGLLogicalShape

fRef
 fgIsA

@~TGLLogicalShape
 Purge
 InvokeContextMenu
 AddRef
 SubRef
 Ref
 Class
 Class_Name
 IsA
 ShowMembers

TGLSceneObject

fVertices
 fRealObject
 fgIsA

@~TGLSceneObject
 InvokeContextMenu
 operator=
 Class
 Class_Name
 IsA
 ShowMembers

TGLFaceSet

fNormals
 fPolyDesc
 fNbPolys
 fgIsA

@~TGLFaceSet
 DirectDraw
 TGLFaceSet
 SetFromMesh
 DrawWireFrame
 DrawOutline
 GLDrawPolys
 CheckPoints
 Eq
 CalculateNormals
 Class
 Class_Name
 IsA
 ShowMembers