TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitivels		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TPolyLine

fN
fLastPoint
fX
fY
fOption
fgIsA

@~TPolyLine
TPolyLine
TPolyLine
TPolyLine
TPolyLine
TPolyLine
Copy
DistancetoPrimitive
Draw
DrawPolyLine
ExecuteEvent
GetLastPoint
GetN
GetX
GetY
GetOption
Is
Merge
Paint
PaintPolyLine
PaintPolyLineNDC
Print
SavePrimitive
SetNextPoint
SetOption
SetPoint
SetPolyLine
SetPolyLine
SetPolyLine
Size
Class
Class_Name
IsA
ShowMembers
Streamer

TCurlyLine

fX1	fIsCurly
fY1	fgDefaultWaveLength
fX2	fgDefaultAmplitude
fY2	fgDefaultIsCurly
fWaveLength	kTooShort
fAmplitude	fgIsA
fNsteps	

@~TCurlyLine	SetStartPoint
TCurlyLine	SetEndPoint
TCurlyLine	SavePrimitive
Build	SetDefaultWaveLength
DistancetoPrimitive	SetDefaultAmplitude
ExecuteEvent	SetDefaultIsCurly
GetCurly	GetDefaultWaveLength
GetWaveLength	GetDefaultAmplitude
GetAmplitude	GetDefaultIsCurly
GetStartX	Class
GetEndX	Class_Name
GetStartY	IsA
GetEndY	ShowMembers
SetCurly	Streamer
SetWavy	StreamerNVirtual
SetWaveLength	
SetAmplitude	

TCurlyArc

fR1
fPhimin
fPhimax
fTheta
fgDefaultWaveLeng
fgDefaultAmplitude
fgDefaultIsCurly
fgIsA

@~TCurlyArc
TCurlyArc
TCurlyArc
Build
DistancetoPrimitive
ExecuteEvent
GetRadius
GetPhimin
GetPhimax
SetCenter
SetRadius
SetPhimin
SetPhimax
SavePrimitive
SetDefaultWaveLen
SetDefaultAmplitud
SetDefaultIsCurly
GetDefaultWaveLen
GetDefaultAmplitud
GetDefaultIsCurly
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TAttLine

fLineColor
fLineStyle
fLineWidth
fgIsA

@~TAttLine
TAttLine
TAttLine
Copy
DistancetoLine
GetLineColor
GetLineStyle
GetLineWidth
Modify
ResetAttLine
SaveLineAttributes