TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TConfidenceLevel

fNNMC	fISB
fDtot	fgMCLM2S
fStot	fgMCLM1S
fBtot	fgMCLMED
fTSD	fgMCLP1S
fNMC	fgMCLP2S
fMCL3S	fgMCL3S1S
fMCL5S	fgMCL5S1S
fTSB	fgMCL3S2S
fTSS	fgMCL5S2S
fLRS	fgIsA
fLRB	
fISS	

@~TConfidenceLevel	GetExpectedCLb_sb
TConfidenceLevel	GetExpectedCLb_b
TConfidenceLevel	GetExpectedCLsb_b
SetTSD	GetExpectedCLs_b
SetTSB	GetAverageCLs
SetTSS	GetAverageCLsb
SetLRS	Get3sProbability
SetLRB	Get5sProbability
SetBtot	GetDtot
SetStot	GetStot
SetDtot	GetBtot
GetStatistic	Class
Draw	Class_Name
GetExpectedStatistic_b	IsA
GetExpectedStatistic_sb	ShowMembers
CLb	Streamer
CLsb	StreamerNVirtual
CLs	