

TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TClassMenuItem

kPopupUserFunction
 kPopupSeparator
 kPopupStandardList
 kIsExternal
 kIsSelf
 fType
 fSelfObjectPos
 fSelf
 fToggle
 fTitle
 fCalledObject
 fFunctionName
 fArgs
 fSubMenu
 fParent
 fgIsA

@~TClassMenuItem
 TClassMenuItem
 TClassMenuItem
 GetTitle
 GetFunctionName
 GetArgs
 GetCalledObject
 GetType
 GetSelfObjectPos
 IsCallSelf
 IsSeparator
 IsStandardList
 IsToggle
 SetType
 SetTitle
 SetSelf
 SetToggle
 SetCall
 Class
 Class_Name
 IsA
 ShowMembers
 Streamer
 StreamerNVirtual