TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed

fName
fTitle
fgIsA

@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TKey

fVersion	fSeekPdir
fNbytes	fClassName
fObjlen	fLeft
fDatime	fBuffer
fKeylen	fBufferRef
fCycle	fgIsA
fSeekKey	

@~TKey	GetVersion
Create	GetSeekKey
Read	GetSeekPdir
TKey	Hash
TKey	IsFolder
TKey	Keep
TKey	Is
TKey	Print
TKey	Read
TKey	ReadObj
Browse	ReadObjectAny
Delete	ReadBuffer
DeleteBuffer	ReadFile
FillBuffer	SetBuffer
GetClassName	SetParent
GetIconName	Sizeof
GetTitle	WriteFile
GetBuffer	Class
GetBufferRef	Class_Name
GetCycle	IsA
GetDatime	ShowMembers
GetKeep	Streamer
GetKeylen	StreamerNVirtual
GetNbytes	
GetObjlen	

TBasket

fBufferSize
fNevBufSize
fNevBuf
fLast
fHeaderOnly
fDisplacement
fEntryOffset
fBranch
fgIsA

@~TBasket
TBasket
TBasket
AdjustSize
DeleteEntryOffset
DropBuffers
GetBranch
GetBufferSize
GetDisplacement
GetEntryOffset
GetEntryPointer
GetNevBuf
GetNevBufSize
GetLast
MoveEntries
PrepareBasket
ReadBasketBuffers
ReadBasketBytes
SetBranch
SetNevBufSize
SetReadMode
SetWriteMode
Update
Update
WriteBuffer
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual