

**RooAbsFunc**

**\_ncall**  
**\_dimension**  
**\_valid**  
**fgIsA**

**@~RooAbsFunc**  
**getDimension**  
**isValid**  
**operator()**  
**getMinLimit**  
**getMaxLimit**  
**numCall**  
**resetNumCall**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**  
**Streamer**

**RooIntegratorBinding**

**\_integrator**  
**fgIsA**

**@~RooIntegratorBinding**  
**RooIntegratorBinding**  
**operator()**  
**getMinLimit**  
**getMaxLimit**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**  
**Streamer**  
**StreamerNVirtual**