

TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	

RooGrid

maxBins	_delx
_valid	_d
_dim	_xi
_bins	_xin
_boxes	_weight
_vol	fgIsA
_xl	
_xu	
@~RooGrid	accumulate
RooGrid	refine
RooGrid	firstBox
printToStream	nextBox
Print	coord
isValid	value
getDimension	coord
getVolume	value
getNBins	newCoord
getNBoxes	Class
setNBoxes	Class_Name
createPoint	IsA
createIndexVector	ShowMembers
initialize	Streamer
resize	StreamerNVirtual
resetValues	
generatePoint	

RooPrintable

InLine	Verbose
OneLine	fgIsA
Standard	
Shape	
@~RooPrintable	Class
RooPrintable	Class_Name
printToStream	IsA
parseOptions	ShowMembers
lessVerbose	Streamer
inLinePrint	StreamerNVirtual
oneLinePrint	
defaultStream	